
THE GENERAL ASSEMBLY OF PENNSYLVANIA

HOUSE BILL

No. 2557 Session of
2026

INTRODUCED BY WAXMAN, CEPHAS, GREEN, KENYATTA, SANCHEZ, NEILSON,
DONAHUE, ABNEY, CARROLL, VENKAT AND KINKEAD, MAY 29, 2026

REFERRED TO COMMITTEE ON GAMING OVERSIGHT, JUNE 1, 2026

AN ACT

1 Amending Title 4 (Amusements) of the Pennsylvania Consolidated
2 Statutes, providing for the regulation of skill games and
3 certain covered devices and for powers and duties of the
4 Pennsylvania Gaming Control Board; and imposing penalties.

5 The General Assembly of the Commonwealth of Pennsylvania
6 hereby enacts as follows:

7 Section 1. Title 4 of the Pennsylvania Consolidated Statutes
8 is amended by adding a part to read:

9 PART IV

10 SKILL GAMES

11 Chapter

12 51. Preliminary Provisions

13 53. Standards for Skill Games

14 55. Miscellaneous Provisions

15 CHAPTER 51

16 PRELIMINARY PROVISIONS

17 Sec.

18 5101. Scope of part.

19 5102. Definitions.

1 5103. Prohibition.

2 § 5101. Scope of part.

3 This part relates to skill video gaming.

4 § 5102. Definitions.

5 Subject to additional definitions contained in subsequent
6 provisions of this part which are applicable to specific
7 provisions of this part, the following words and phrases when
8 used in this part shall have the meanings given to them in this
9 section unless the context clearly indicates otherwise:

10 "Associated equipment." Equipment or a mechanical,
11 electromechanical or electronic contrivance, component or
12 machine used in connection with a covered device or redemption
13 terminal, including replacement parts, hardware and software.

14 "Board." The Pennsylvania Gaming Control Board.

15 "Bureau." The Bureau of Investigations and Enforcement of
16 the board.

17 "Central control computer." A central site computer
18 controlled by the department and accessible by the board to
19 which all covered devices communicate for the purpose of
20 auditing capacity and real-time information retrieval of the
21 details of any financial event that occurs in the operation of a
22 covered device or redemption terminal, including, but not
23 limited to, coin-in, coin-out, ticket-in, ticket-out, jackpots,
24 covered device and redemption terminal door openings and power
25 failure and remote covered device and redemption terminal
26 activation and disabling of covered devices or redemption
27 terminals.

28 "Convenience store." A retail establishment that sells a
29 limited selection of packaged foods, drug store items, food for
30 consumption on or off the premises and basic supplies for the

1 home and table that may include the retail sale of liquid fuels.

2 "Covered device." An electronic gaming device authorized
3 under the laws of this Commonwealth that:

4 (1) Accepts currency, credit or other value for play.

5 (2) Provides the opportunity for a payout, whether in
6 cash, voucher or other item of value.

7 (3) Simulates or operates in a manner similar to a slot
8 machine, including a device marketed or described as a skill
9 game.

10 (4) Is not any of the following:

11 (i) A lottery game as that term is defined under the
12 act of August 26, 1971 (P.L.351, No.91), known as the
13 State Lottery Law.

14 (ii) A gambling-style device or game made available
15 for play at a family entertainment center.

16 (iii) A coin-operated amusement game.

17 (iv) A device used to play multiplayer video gaming
18 competitions where the element of chance does not have a
19 material effect on the play or outcome of the game.

20 (v) A redemption terminal or other associated
21 equipment necessary to operate or utilize a machine or
22 device described in subparagraph (i).

23 (vi) A slot machine, a hybrid slot machine or a
24 skill slot machine currently in operation at a licensed
25 facility under Part II (relating to gaming).

26 (vii) A video gaming terminal currently in operation
27 at a licensed facility under Part III (relating to video
28 gaming).

29 (viii) Any game determined by the board, in its sole
30 discretion, to fall within subparagraph (i), (ii), (iii)

1 or (iv).

2 "Department." The Department of Revenue of the Commonwealth.

3 "Gaming area." The area of an establishment authorized to
4 operate covered devices if covered devices and redemption
5 terminals are installed for operation and play.

6 "Gas station." A place of business where motor vehicle fuel
7 is sold and dispensed into the tanks of motor vehicles, either
8 by means of a self-service or full-service pump.

9 "Manufacturer." A person that manufactures, build, rebuilds,
10 fabricates, assembles, produces, programs, designs or makes
11 modifications to a covered device, redemption terminal or
12 associated equipment for use or play of covered devices in this
13 Commonwealth for gaming purposes.

14 "Net loss." The total amount wagered by a player during a
15 session minus the total amount returned to the player.

16 "Redemption terminal." The collective hardware, software,
17 communications technology and other ancillary equipment used to
18 facilitate the payment of cash or a cash equivalent to a player
19 as a result of playing a covered device.

20 "Restricted area." A room or area of an establishment that
21 is authorized to operate covered devices and specifically
22 designated by the board as restricted or by the establishment as
23 restricted in its board-approved internal controls.

24 "Service provider." A person that is not required to be
25 licensed as a manufacturer or supplier under this part and
26 provides goods or services to an establishment authorized to
27 operate covered devices that directly relates to the operation
28 and security of a covered device or redemption terminal. The
29 term shall not include a person that supplies goods or services
30 that, at the discretion of the board, does not impact the

- 1 5301. Central control computer system.
- 2 5302. Testing and certification of covered devices.
- 3 5303. Player identification and access.
- 4 5304. Player protection standards.
- 5 5305. Self-exclusion.
- 6 5306. Prohibited design features.
- 7 5307. Location and access restrictions.
- 8 5308. Local control.
- 9 5309. Employee and operational protections.

10 § 5301. Central control computer system.

11 (a) Duty of department.--To facilitate the auditing and
12 security programs critical to the integrity of covered devices
13 in this Commonwealth, the department shall have overall control
14 of covered devices. A covered device shall:

15 (1) be linked, at an appropriate time to be determined
16 by the department, to a central control computer under the
17 control of the department and accessible by the board to
18 provide auditing program capacity and individual terminal
19 information as approved by the department; and

20 (2) include real-time information retrieval and terminal
21 activation and disabling programs.

22 (b) System capabilities.--The central control computer
23 employed by the department shall be capable of all of the
24 following:

25 (1) Recording all wagers, payouts and session durations
26 in real time.

27 (2) Tracking player activity where player identification
28 is required.

29 (3) Enforcing loss limits, time limits and self-
30 exclusion procedures.

1 (4) Allowing the board to disable noncompliant covered
2 devices remotely.

3 (5) Employing widely accepted gaming industry protocol
4 to facilitate a covered device manufacturer's ability to
5 communicate with the Statewide system.

6 (6) Verifying software, detecting alterations in payout
7 and detecting other methods of fraud in all aspects of the
8 operation of covered devices.

9 (7) Meeting all reporting and control requirements as
10 prescribed by the board and department.

11 (8) The delivery of a system that provides centralized
12 issuance of cash redemption tickets and facilitates the
13 acceptance of the tickets by covered devices and redemption
14 terminals.

15 (9) Receiving and reporting all information required
16 under section 5503 (relating to research) to the board for
17 research purposes.

18 (10) Achieving other capabilities as determined by the
19 department in consultation with the board.

20 (c) Certification.--A person may not operate a covered
21 device unless the board has certified the covered device as
22 being compatible with a central control computer system that has
23 been employed by the department.

24 (d) Existing central control computer system.--The
25 department may alter or utilize the central control computer
26 system controlled by the department under section 1323 (relating
27 to central control computer system) or 3309 (relating to central
28 control computer system) to fulfill the requirements of this
29 section.

30 § 5302. Testing and certification of covered devices.

1 (a) Requirement.--A covered device or redemption terminal
2 may not be made available for use in this Commonwealth prior to
3 being tested and certified by the board in accordance with this
4 section.

5 (b) Covered device specifications.--The board shall test and
6 certify whether a covered device meets the following
7 specifications:

8 (1) The covered device shall have the ability to be
9 linked to the central control computer.

10 (2) The covered device shall be marked with an
11 irremovable identification plate that is placed in a
12 conspicuous location on the exterior of the covered device.
13 The identification plate shall contain the name of the
14 manufacturer and the serial and model numbers of the covered
15 device.

16 (3) The covered device shall prominently display the
17 rules of play either on the covered device face or screen.

18 (4) The covered device may not dispense cash, tokens or
19 anything of value, except redemption tickets which shall only
20 be exchangeable for cash at a redemption terminal or
21 reinserted into another covered device located in the same
22 gaming area as the covered device.

23 (5) The cost of a credit shall only be 1¢, 5¢, 10¢ or
24 25¢.

25 (6) The maximum wager per individual game may not exceed
26 \$5.

27 (7) The maximum prize per individual game may not exceed
28 \$1,000.

29 (8) The covered device shall be designed and
30 manufactured with total accountability to include gross

1 proceeds, net profits, winning percentages and other
2 information the board requires.

3 (9) The covered device shall pay out a minimum of 85% of
4 the amount wagered.

5 (10) Other specifications the board requires.

6 (c) Redemption terminal specifications.--The board shall
7 test and certify whether a redemption terminal meets the
8 following specifications:

9 (1) The redemption terminal shall be marked with an
10 irremovable identification plate that is placed in a
11 conspicuous location on the exterior of the redemption
12 terminal. The identification plate shall contain the name of
13 the manufacturer and the serial and model number of the
14 redemption terminal.

15 (2) The redemption terminal shall only accept redemption
16 tickets from covered machines located in the same gaming
17 area.

18 (3) The redemption terminal shall be designed and
19 manufactured with total accountability to record information
20 the board requires.

21 (4) Other specifications the board requires.

22 (d) Use of other State standards.--

23 (1) The board may determine, in its discretion, whether
24 the covered device or redemption terminal testing and
25 certification standards of another jurisdiction within the
26 United States in which a manufacturer is licensed are
27 comprehensive and thorough and provide similar adequate
28 safeguards as those required by this part.

29 (2) If the board makes the determination under paragraph
30 (1), the board may permit an establishment to deploy the

1 covered devices or redemption terminals which have met the
2 covered device or redemption terminal testing and
3 certification standards in the other jurisdiction without
4 undergoing the full testing and certification process by the
5 board's testing facility.

6 (3) In the event covered devices or redemption terminals
7 are licensed in the other jurisdiction, the board may
8 determine to use an abbreviated process requiring only that
9 information determined by the board to be necessary to
10 consider the issuance of a covered device or redemption
11 terminal certification to the applicant.

12 (e) Private testing.--The board may rely on the
13 certification of a covered device or redemption terminal that
14 has met the testing and certification standards of one or more
15 board-approved independent private testing and certification
16 facilities.

17 (f) Testing and certification fee.--A manufacturer of a
18 covered device or redemption terminal must pay a fee for the
19 testing and certification of a covered device or redemption
20 terminal. The fee shall be an amount established by the board
21 according to a schedule adopted by the board.

22 (g) Central control computer compatibility.--The board shall
23 ensure that all covered devices certified and approved for use
24 in this Commonwealth are compatible and comply with the central
25 control computer and protocol specifications approved by the
26 department.

27 § 5303. Player identification and access.

28 A covered device:

29 (1) Shall require player identity authentication prior
30 to a player beginning play on the device through a

1 government-issued identification card or a board-approved
2 player account system. A covered device shall deny access to
3 a person who does not have a valid form of identification or
4 is identified as being under 21 years of age.

5 (2) May not be capable of facilitating anonymous play,
6 except that the board may establish thresholds below which
7 limited anonymous play is permitted, provided that loss
8 limits remain enforceable.

9 § 5304. Player protection standards.

10 (a) Play speed.--A covered device shall implement a minimum
11 waiting period of at least five seconds between initiation of
12 plays by a player.

13 (b) Suspension of play.--

14 (1) A covered device shall automatically suspend play
15 for at least 30 seconds after a player has exceeded 15
16 minutes of continuous play on the covered device.

17 (2) Upon each automatic suspension of play, the device
18 shall display a prominent reality check message that provides
19 the following information:

20 (i) The amount of time that has elapsed since the
21 player began the current session.

22 (ii) The amount of money that the player has wagered
23 during the current session.

24 (iii) Any other information determined to be
25 necessary by the board.

26 (c) Loss limits.--Prior to initiating play, a player shall
27 establish a daily loss limit. During a session, a player may
28 reduce, but not increase, the established daily loss limit. A
29 default daily loss limit may not exceed \$250, except that the
30 board may promulgate regulations to establish lower default

1 daily loss limits.

2 (d) Session transparency.--A covered device shall
3 continuously display the following information:

4 (1) The amount of time that has elapsed since the player
5 began the current session.

6 (2) The amount of money that the player has wagered
7 during the current session.

8 (3) The amount of money that the player has won during
9 the current session.

10 (4) The net loss that the player has incurred during the
11 current session.

12 (5) Any other information determined to be necessary by
13 the board.

14 (e) Available materials.--An establishment that places a
15 covered device on its premises for play shall:

16 (1) Conspicuously post a sign similar to the following
17 statement within the location where covered devices are
18 placed:

19 If you or someone you know has a gambling problem, help
20 is available. Call (Toll-free telephone number) or Text
21 (Toll-free telephone number).

22 The toll-free telephone number required to be posted under
23 this paragraph shall be the same number maintained by the
24 Department of Drug and Alcohol Programs or successor agency
25 under section 3310 (relating to Department of Drug and
26 Alcohol Programs or successor agency).

27 (2) Conspicuously post a sign within the location where
28 covered devices are placed notifying individuals that access
29 to covered devices are limited to individuals who are over 21
30 years of age.

1 (3) Have available access to materials regarding
2 compulsive and problem gambling assistance. The materials
3 shall include a uniform, Statewide handout developed by the
4 board, in consultation with the Department of Drug and
5 Alcohol Programs or successor agency. The available materials
6 shall be displayed conspicuously within the area that covered
7 devices are available for play.

8 (f) Payment method.--A covered device shall only accept cash
9 as a payment method for play of a covered device. A covered
10 device may not accept a credit card or debit card for play of a
11 covered device.

12 (g) Mandatory training.--

13 (1) The board's Office of Compulsive and Problem
14 Gambling, in consultation with the Department of Drug and
15 Alcohol Programs or successor agency, shall develop a
16 mandatory training program for employees and management of an
17 establishment authorized to operate covered devices. The
18 training program shall address responsible gaming and other
19 compulsive and problem gambling issues related to covered
20 devices.

21 (2) The board may use the mandatory training established
22 under section 3706 (relating to compulsive and problem
23 gambling) to carry out paragraph (1).

24 (3) The board shall establish a fee to cover the cost of
25 the mandatory training program.

26 (4) At least one employee of an establishment authorized
27 to operate covered devices, who has completed the training
28 program required under this subsection, shall be located on
29 the premises and supervising the gaming area during all hours
30 that covered devices are available for play.

1 (h) Prohibited promotion.--An individual or entity may not
2 advertise or promote a covered device in a manner intended to
3 target individuals under the age of 21.

4 § 5305. Self-exclusion.

5 (a) Establishment of list.--The board shall provide by
6 regulation for the establishment of a list of individuals self-
7 excluded from using covered devices within this Commonwealth. An
8 individual may request placement on the list of self-excluded
9 individuals by:

10 (1) acknowledging in a manner to be established by the
11 board that the individual is a problem gambler;

12 (2) agreeing that, during any period of voluntary
13 exclusion, the individual may not collect any winning or
14 recover any loss resulting from a covered device play within
15 an authorized location and the individual may be subject to
16 arrest for trespass; and

17 (3) agreeing to another condition established by the
18 board.

19 (b) Regulations.--The regulations of the board shall
20 establish:

21 (1) Procedures for placement on and removal from the
22 list of a self-excluded individual.

23 (2) Procedures for the transmittal to establishments
24 authorized to operate covered devices of identifying
25 information concerning a self-excluded individual and shall
26 require establishments to establish reasonable procedures
27 designed at a minimum to prevent entry of a self-excluded
28 individual into the gaming area of an establishment.

29 (c) Liability.--An establishment authorized to operate
30 covered devices or any of the establishment's employees shall

1 not be liable to a self-excluded individual or to another party
2 in a judicial proceeding for harm, monetary or otherwise, which
3 may arise as a result of:

4 (1) the failure of the establishment to withhold use of
5 a covered device or restore covered device privileges to the
6 self-excluded individual; or

7 (2) otherwise permitting or not permitting the self-
8 excluded individual to use a covered device within the
9 establishment's premises while on the list of self-excluded
10 individuals.

11 § 5306. Prohibited design features.

12 (a) Specifications.--A covered device may not:

13 (1) Display outcomes designed to appear as near-wins
14 when the outcome is a loss.

15 (2) Provide celebratory audio or visual feedback for
16 outcomes resulting in a net loss.

17 (3) Misrepresent the role of skill in determining
18 outcomes.

19 (4) Include prohibited psychological or behavioral
20 design elements as determined by the board under subsection
21 (b).

22 (b) Regulations.--The board shall promulgate regulations
23 defining acceptable representations of skill and additional
24 prohibited psychological or behavioral design elements.

25 § 5307. Location and access restrictions.

26 (a) Prohibited locations.--A person may not place a covered
27 device on the premises of a gas station or a convenience store.

28 (b) Designated area.--

29 (1) An establishment that is accessible to individuals
30 under 21 years of age shall ensure that covered devices are

1 placed in a segregated location that is not accessible to
2 individuals under 21 years of age.

3 (2) An individual under 21 years of age may not be
4 permitted to enter the segregated gaming location or play a
5 covered device.

6 (3) A visibly intoxicated person may not be permitted to
7 play a covered device.

8 (c) Permitted locations.--A covered device may only be
9 located in and available for play in the following locations:

10 (1) On the premises of an establishment that holds a
11 valid license to sell liquor or malt or brewed beverages
12 under the act of April 12, 1951 (P.L.90, No.21), known as the
13 Liquor Code, except for an establishment that is prohibited
14 from placing a covered device on the premises under
15 subsection (a).

16 (2) A gaming area capable of providing controlled access
17 to covered devices to individuals over the age of 21 and that
18 has been approved by the board.

19 (d) Maximum number of devices.--An establishment eligible to
20 operate a covered device under subsection (c) may not operate
21 more than five covered devices within a single establishment.

22 (e) Regulations.--The board may establish and promulgate
23 regulations to establish additional restrictions relating to
24 locations where covered devices may be placed.

25 § 5308. Local control.

26 (a) Ordinances and resolutions.--A municipality may enact an
27 ordinance or resolution to:

28 (1) Restrict the number of covered devices within the
29 municipality's jurisdiction.

30 (2) Establish zoning requirements relating to the

1 placement of covered devices.

2 (3) Prohibit covered devices from being operated within
3 the municipality's jurisdiction.

4 (b) Construction.--Nothing in this part shall be construed
5 to preempt an ordinance or resolution of a political subdivision
6 that creates more restrictive rules on covered devices, except
7 where expressly provided.

8 § 5309. Employee and operational protections.

9 (a) Controlled payout systems.--

10 (1) An establishment authorized to operate covered
11 devices shall ensure that all payments of player winnings are
12 conducted exclusively through a secure and controlled system,
13 including a staffed cashier station, redemption terminal or
14 verified cashless funds transfer system.

15 (2) An employee may not make a direct, unsecured cash
16 payout from a covered device or general register.

17 (b) Secure cash handling facilities.--An establishment
18 authorized to operate covered devices shall maintain a
19 physically secure cashier area in or immediately adjacent to the
20 gaming area for the handling of funds. The cashier area shall:

21 (1) Be designed and constructed to provide maximum
22 security for employees, patrons and assets.

23 (2) Include controlled access points or physical
24 barriers.

25 (3) Include a manually triggered alarm system accessible
26 to employees.

27 (4) Be subject to continuous surveillance coverage.

28 (c) Cash control and storage requirements.--

29 (1) Cash maintained for payout purposes shall be held on
30 a fixed or imprest basis in an amount sufficient to meet

1 anticipated payouts.

2 (2) Excess funds shall be transferred to a restricted-
3 access secure storage area.

4 (3) The counting of proceeds shall occur in a designated
5 secure counting area separate from public access.

6 (d) Internal controls.--An establishment authorized to
7 operate covered devices shall establish, implement and maintain
8 written internal control systems governing the counting, storage
9 and transport of all proceeds. The internal control systems
10 shall:

11 (1) Be submitted to the board for approval.

12 (2) Include employee safety protocols during cash
13 handling.

14 (3) Require supervisory oversight or dual-control
15 procedures for counting activities.

16 (e) Transaction recording and reconciliation.--An
17 establishment authorized to operate covered devices shall
18 maintain a daily reconciliation report that includes:

19 (1) A complete electronic record of all wagers and
20 payouts.

21 (2) Documentation sufficient to verify discrepancies.

22 (3) Audit trails accessible to the board and law
23 enforcement.

24 (f) Minimum security staffing.--An establishment authorized
25 to operate covered devices shall maintain adequate security
26 staffing based on the size, layout and number of covered devices
27 present on the establishment's premises. Staffing levels
28 shall, at all times, ensure:

29 (1) The safety of employees and patrons.

30 (2) The security of restricted areas and financial

1 assets.

2 (g) Security supervision.--An establishment authorized to
3 operate covered devices shall designate an individual
4 responsible for security at the establishment. The designated
5 individual shall manage the physical safety of employees and
6 patrons, the safeguarding of assets and the prevention of
7 illegal activity within the establishment.

8 (h) Surveillance systems.--An establishment authorized to
9 operate covered devices shall implement and maintain a
10 surveillance system that provides continuous monitoring of
11 gaming areas, cashier areas and restricted areas and shall
12 retain and make the surveillance records available to the board
13 and law enforcement upon request.

14 (i) Exclusion and safety protections.--

15 (1) An establishment authorized to operate covered
16 devices shall maintain and enforce an exclusion list
17 prohibiting access to the establishment by:

18 (i) Individuals who pose a threat to the safety of
19 employees or patrons.

20 (ii) Individuals who have engaged in criminal or
21 fraudulent conduct related to gaming.

22 (2) An individual may not possess a weapon within an
23 establishment authorized to operate covered devices, except
24 as authorized for law enforcement personnel.

25 (j) Duty to avoid harmful associations.--An establishment
26 authorized to operate covered devices has an affirmative duty to
27 avoid agreements or relationships with any person whose
28 background or conduct poses a threat to employee safety,
29 public welfare or the integrity of gaming.

30 (k) Licensing of manufacturers and suppliers.--A

1 manufacturer, supplier or service provider of covered devices
2 shall be subject to licensing or registration requirements
3 as determined by the board.

4 (1) Inspections.--An establishment authorized to operate
5 covered devices shall be subject to periodic and unannounced
6 inspections by the board and law enforcement to ensure
7 compliance with this section.

8 CHAPTER 55

9 MISCELLANEOUS PROVISIONS

10 Sec.

11 5501. Transfer to Compulsive and Problem Gambling Treatment

12 Fund.

13 5502. Enforcement.

14 5503. Research.

15 5504. Regulations.

16 § 5501. Transfer to Compulsive and Problem Gambling Treatment

17 Fund.

18 Upon the enactment of State law that levies a tax on the
19 gross terminal revenue of covered devices, no less than 3% of
20 gross terminal revenue collected by the Commonwealth from
21 covered devices shall be transferred into the Compulsive and
22 Problem Gambling Treatment Fund established in section 1509
23 (relating to compulsive and problem gambling program).

24 § 5502. Enforcement.

25 (a) Powers and duties of bureau.--The bureau shall have the
26 following powers and duties:

27 (1) Enforce this part.

28 (2) Investigate persons for noncriminal violations of
29 this part, including potential violations referred to the
30 bureau by the board or other person.

1 (3) Monitor gaming operations to ensure compliance with
2 this part.

3 (4) Refer possible criminal violations of this part to
4 the Pennsylvania State Police. The bureau does not have the
5 power to arrest a person for a violation of this part.

6 (5) Cooperate in the investigation and prosecution of
7 criminal violations related to this part.

8 (b) Sanctions.--In addition to any other penalty authorized
9 by law, the board may impose the following sanctions:

10 (1) Disable a noncompliant covered device.

11 (2) Issue a civil penalty of up to \$25,000 per
12 violation.

13 (3) Enter cease and desist orders which specify the
14 conduct which is to be discontinued, altered or implemented
15 by an establishment.

16 (c) Separate violations.--Each day that an establishment
17 violates a provision of this part shall constitute a separate
18 violation and may be subject to additional penalties under
19 subsection (b).

20 § 5503. Research.

21 (a) Requirement.--A covered device shall supply the board
22 with customer tracking data collected or generated by loyalty
23 programs, player tracking software, player card systems or any
24 other information system. The board shall contract with an
25 experienced nonprofit research entity to develop an anonymizing
26 system that automatically removes from the data:

27 (1) Personally identifying information, including player
28 name, street address and the last 4 digits of a player's zip
29 code.

30 (2) Game identifying information, including the game

1 name and the manufacturer company that developed the covered
2 device.

3 (b) Retention of player characteristic information.--The
4 data collected under this section shall retain information on
5 player characteristics, including, but not limited to:

6 (1) Gender.

7 (2) Age.

8 (3) Region of residence.

9 (c) Retention of player behavior information.--The data
10 collected under this section shall retain information on player
11 behavior including:

12 (1) Frequency of play.

13 (2) Length of play.

14 (3) Speed of play.

15 (4) Amounts wagered.

16 (5) Other information as required by the board.

17 (d) Use of anonymized data.--The board shall convey the
18 anonymized data to a research facility, and the research
19 facility shall make the data available to qualified researchers
20 for the purposes of:

21 (1) Conducting analyses that improve understanding of
22 how gambling addiction develops and progresses.

23 (2) Developing evidence-based harm minimization
24 strategies.

25 (3) Developing evidence-based systems to monitor, detect
26 and intervene in high-risk gambling.

27 (e) Reports.--The commission shall request reports on
28 researcher analyses of the data collected under this section and
29 may directly initiate studies assessing the effectiveness of any
30 specific measures, programs or interventions through which the

1 Commonwealth has implemented in gaming operations.

2 § 5504. Regulations.

3 (a) Duty of board.--No later than 180 days after the
4 effective date of this subsection, the board shall promulgate
5 regulations necessary to implement this part.

6 (b) Duties of board.--The board shall:

7 (1) Require that each establishment authorized to
8 operate a covered device prohibits minors or visibly
9 intoxicated persons from operating or using a covered device.

10 (2) Promulgate rules and regulations governing the
11 advertisement of a covered device, provided that:

12 (i) The board shall require all advertisements to
13 display or reference the toll-free problem gambling
14 telephone number maintained by the Department of Drug and
15 Alcohol Programs or successor agency under section 3310

16 (b) (relating to duties of Department of Drug and Alcohol
17 Programs or successor agency).

18 (ii) The advertising, promotion or marketing of a
19 covered device do not target and are not intended to
20 appeal to an individual who is under 21 years of age.

21 Section 2. Not later than 10 days after the enactment of an
22 act that authorizes covered devices, as defined under 4 Pa.C.S.
23 § 5102, to be played in this Commonwealth, the Secretary of the
24 Commonwealth shall transmit a notice to the Legislative
25 Reference Bureau for publication in the next available issue of
26 the Pennsylvania Bulletin.

27 Section 3. This act shall take effect as follows:

28 (1) Section 2 of this act shall take effect immediately.

29 (2) This section shall take effect immediately.

30 (3) The remainder of this act shall take effect upon

1 publication of the notice under section 2 of this act.